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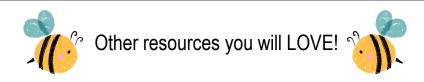


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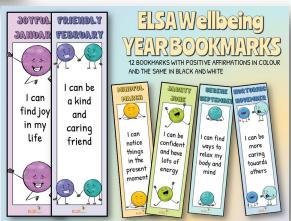






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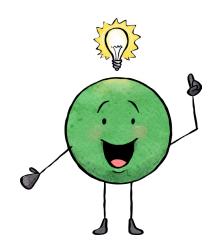




Wellbeing Year Judicious July

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Monthly focus	To make good decisions	Resources	Make a decision cards cut up			
			Make a decision activity for each pupil and a die each			
Run the group as a circle time. This would work for a small group or for larger groups too.						
Warm up Make a choice	Play a game together about making choices. Two pupils to pick a card each, put them into the centre of the circle and each child must make a choice and also explain why they chose that one. Emphasise there is not right or wrong answer.					
Activity	This month's focus is about making decisions. Sometimes things happen where you need to make a choice. It can be difficult to make a choice. You need to look at things with a clear mind and think about the rewards or consequences of your choice. What would be the best case scenario? What would be the worse case scenario? How important is that choice? In the game you played you made choices based on two options. Some were probably easy for you and some not so easy. In life you are often faced with choices and choices are in your control. You are the one making the decision. Should you talk in assembly when you should be quiet? Should you put your hand up to answer a question that you know the answer to? Should you talk to someone new at playtime? Should you hit someone because they looked at you funny? Should you tell a lie to save someone's feelings? These examples are simple ones where there are two choices. Either you do it or you don't. It's good to give each option some thought before you make your choice. For example, if you talk in assembly when you should be quiet then you might get into trouble, you are distracting other people from listening and you can't be listening if you are talking so you might miss something important. If you don't talk you won't get into trouble, you won't distract others and you can listen to what is happening. The choice is clear. You don't talk. This is an example of a choice I had to make (please make up a scenario of a choice you had to make). Can the pupils come up with some dilemmas they faced where they had to make a choice? Let the pupils have a go at the worksheet. They all need a die each to play. Can they explain their decisions?					
Review	What have you learnt today? D	o you think you will	l be better at making choices?			





MAKE A DECISION

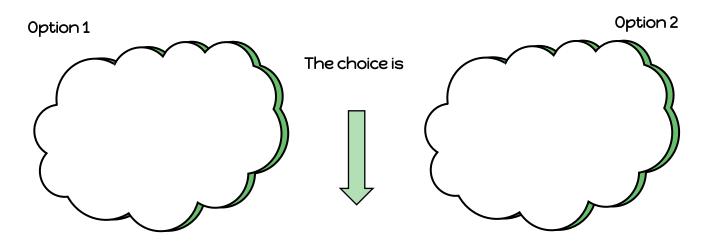
Cut out the cards and put them face down in the middle of the circle. Choose two children to pick a card each. Put the cards together. Go around the circle and ask pupils to decide and choose one. Why have they chosen that one?

You can eat a carrot	You can peel an apple	You can play with a dog
You can stroke a cat	You can dance to your favourite song	You can sing in assembly
You can ride on a train	You can fly in a plane	You can hold a spider
You can hold a slug	You can spend time with your family	You can dress up as a fairy
You can paint a unicorn	You can make a pizza	You can eat a burger
You can play on the beach	You can climb a mountain	You can swim with dolphins

Decision Making

Throw a die and look for the number. Write that item down in one of the bubbles. Throw the die again and write the other item down. Which will you choose? Can you make a decision?

Peel a potato	Hold a snake	
6 Cuddle a bear	2 Dance on stage	
3 Parachute out of a plane	5 Dress up as a superhero	



I choose option	
because	

